

Script for Part 1 - Chapter 2 "One in a Zillyun"

Scripts presented in typical order of appearance. I acknowledge that more hooking up is required than what is detailed by each script item. Think of this as a designer spec.

FLAVORSCRIPT1 - Dialog Box

"The team departs from the hovercar onto the Zillyun Labs' tower exterior planter. The gate ahead allows for groundskeepers to care for exotic plants, but it also allows you to slip your team into the otherwise highly protected 86th floor where Doc Douglas was last known to be working."

[THAT DOC HAD BETTER BE WORTH IT.] - Close Dialog Box

FLAVORSCRIPT2 - Dialog Box

"From the view here, the Chicago north side almost seems like cool place to be. But you know better. The researchers here might think twice about their work if their balcony led out to the street level."

[LET'S BRING THE STREET TO THEM.] - Close Dialog Box

FLAVORSCRIPT3 - Dialog Box

"The kitchen and food storage is through this door, but the cafeteria workers probably don't have much to hide."

[IF I WANTED CAFETERIA FOOD, I'D GET A JOB.] - Close Dialog Box

SCRIPT1 - Option Box

"It's no trouble to pop open the cash register. You find a credit chit in the drawer."

[GRAB THE CREDIT CHIT] - Gain 100 Loot

[HACK - REFUND FLOATING STORE CREDIT ONTO THE CHIT] - Gain 300 Loot

[SMALL POTATOES, MOVE ON.] - Close Dialog Box

FLAVORSCRIPT4 - Dialog Box

"Looking past the turnstiles, you can see that employee cafeteria has a great view. It wouldn't be hard to make a way through, but you've got work to do."

[BESIDES, THE KITCHEN'S CLOSED.] - Close Dialog Box

SCRIPT2 - Option Box

1 - "This manager's workstation has been left on."

[SCAN FOR INFO] - Proceed to 2

[LEAVE IT ALONE.] - Close Option Box

2 - "You find a recent Email chain detailing the installation of an automated turret. 'Some of my visitors are becoming unpredictable, and if you don't want a G55 goon in my office, at least get me some hardware.'"

[HACK - WIRE REMAINDER OF USER'S CORPORATE SPENDING] - Gain 700 Loot

[HACK - ATTEMPT FILE RECOVERY] - Proceed to 3

[BETTER GET OUT OF MR. TOUGH-GUY'S OFFICE.] Close Option Box

3 - "You find a recover a deleted message thread:

Sent from IT-86@zillyun on 10-17 at 5:13pm

'Talk is cheap, milkmaid. Do you think they'll burn you or me once I forward along some of your handiwork from last summer? Keep that engineered ego in check, you're more afraid of the streets than I am.'

Sent from k_west@zillyun on 10-17 at 5:12pm

'Who do you think you're talking to, gutter trash? If you think I'll tolerate disrespect from somebody like you, you have another thing coming. One word to the lab director and I'll have you back on the street.'

Sent from IT-86@zillyun on 10-17 at 3:38pm

'I know you seatwarmers would rather call me down than do anything yourself, but if you manage to offend your new gun bot, do me a favor. Use the override terminal in the security closet across the hall as an alternative to getting yourself blasted to bits. You should be able to shut down the babysitter turrets in the whole hall until somebody competent can ACTUALLY fix it.'"

[I THINK I'D LIKE TO MEET IT-86] Return to 2

SCRIPT3 - Option Box

"The terminal's screen saver is active, featuring toasters with wings. It can't possibly meet corporate security standards. You wiggle the mouse:

"OUTSOURC_MGMT HALL

"GUN TURRET G55_86_1 - SECURITY

"GUN TURRET G55_86_2 - BABYSITTER

"GUN TURRET G55_86_3 - BABYSITTER"

[DISABLE BABYSITTER TURRETS]

[HACK - DISABLE TURRETS 1-3] - Disable all 3 turrets

[HACK - ACCESS OPTICAL DATA FOR TURRETS 1-3] - Add vision from the 3 turrets

[HACK - RECONFIGURE AI FOR TURRETS 1-3] - Add the 3 turrets to the player's team

[RE-ENABLE SCREEN SAVER] - Close Option Box

SCRIPT4 - Option Box

1 - "The workstation is locked up tight."

[HACK - BUST THROUGH PASSWORD PROTECTION] - Proceed to 2

[COMPUTERS, AM I RIGHT?] - Close Option Box

2 - "You find a program that will send a signal to a local machine. It's labeled 'Closet'."

[RUN THE 'CLOSET' PROGRAM] - Opens the nearby hidden closet stash, Return to 1

[RE-LOCK THE WORKSTATION] - Return to 1

SCRIPT5 - Option Box

1 - "The workstation is locked up tight."

[HACK - BUST THROUGH PASSWORD PROTECTION] - Proceed to 2

[GO AFK.] - Close Option Box

2 - "This employee has unread messages. They contain digital receipts for the illegal sale of G55 Automated Defense System parts to a competing security organization."

[FORWARD INCRIMINATING EMAILS] - Unlock G55 Mission 1, Proceed to 3

[RE-LOCK THE WORKSTATION] - Return to 1

3 - "Using an anonymous relay, you forward the Emails to G55 Security's legal department. This employee's intentions may have been motivated by money, but knowing G55, they'll read into it further than that. You cover your tracks and lock up the workstation."

[I'M BETTING THIS'LL COME BACK TO BITE ZILLYUN IN THE REAR.] - Return to 1

FLAVORSCRIPT5 - Dialog Box

"The elevator. Where the usual villains come and go from this place. Its use is closely monitored by building security and is a veritable deathtrap for anybody infringing on corporate policies."

[WE'LL STICK TO THE HOVERCAR, THANKS.] - Close Dialog Box

FLAVORSCRIPT6 - Dialog Box

"How quaint, gender-specific restrooms. Maybe they still use toilet paper."

[TAKE YOUR DUMPS OFF THE CLOCK; LET'S GO.] - Close Dialog Box

FLAVORSCRIPT7 - Dialog Box

"The receptionist that would normally refuse to buzz you through is not behind the blast-proof service window."

[NEXT TIME WE'LL GET A PERMISSION SLIP.] - Close Dialog Box

SCRIPT7 - Option Box

1 - "A presentation is on the screen detailing an aggressive testing strategy for a new military-grade stimulant. Part of the program includes spiking the food, drug and water supplies of targeted test demographics."

[FORWARD THE PICTURES] - Gain 400 Loot, Proceed to 2

[DETAIL-ORIENTED - FORWARD CONTAMINATION TEST] Gain 900 Loot, Proceed to 3

[I GOTTA THINK ABOUT THIS.] - Close Option Box

2 - "You forward the slides to contacts within the affected demographics. Those that can afford to pay for the information wire you some credits while they scramble for a way to prepare for the impact of the contamination."

[CROSSIN' OUR FINGERS FOR YA.] - Unlock Gang War Mission 1, Close Option Box

3 - "Based on the information in the slides, you're able to isolate some key chemical components in the new drug. Along with the slides, you send instructions for how people can conduct their own tests to determine if their supplies have been contaminated. This should help them avoid it without having to pay for expensive imports."

[NOT MUCH ELSE WE CAN DO.] - Unlock Gang War Mission 1, Close Option Box

SCRIPT8 - Option Box

1 - "The security terminal has minimal functionality related to punching in security hours for G55 Security employees."

[HOPE THEY'RE MAKING HAZARD PAY.] - Close Option Box

[HACK - OBTAIN ADMIN PRIVILEGES] - Proceed to 2

2 - "The punchcard app is replaced with a more robust security interface:

"ADMIN_OFFICE HALL

"GUN TURRET G55_86_6 - SECURITY

"STORAGE G55_86 - IT-86

"SECURE_PROJECT HALL

"GUN TURRET G55_86_7 - SECURITY

"GUN TURRET G55_86_8 - EXEC OVERRIDE

"GUN TURRET G55_86_9 - EXEC OVERRIDE"

[ACCESS ALL TURRET OPTICS] - Add vision from two turrets, Proceed to 3

[RECONFIGURE ALL TURRET AI] - Add two turrets to the player team, Proceed to 3

[DISABLE ALL TURRETS] - Disable two turrets, Proceed to 3

[OPEN STORAGE ROOM] - Proceed to 4

[LOGOUT ADMIN PROFILE] - Return to 1

3 - "Your command goes through to two of the turrets, but an executive override prevents you from altering the other two."

[BETTER THAN NOTHING, I GUESS.] - Return to 2

4 - "Though guarded by uncommon encryption, you manage to force your way into the IT-86 Storage and flip it open."

[MY LUCKY DAY.] - Return to 2

FLAVORSCRIPT8 - Dialog Box

"Searching through the locker you discover a half-empty lunchbox with a note inside.

"Jules,

"I'm taking Donnie and I'm leaving. You know I love you, but after Alicia, I can't do this anymore. You say you're doing it for us and that we need the money. Well, now we're not your excuse anymore. G55 would throw you on a grenade without a second thought. Think about that before you trade your life with me for a life with them.

If this letter changes your mind, meet me at home before 2. After that, we will be gone.

"Adrian"

[STASH THE NOTE] - Close Dialog Box

SCRIPT9 - Option Box

"In this locker, among the Security Guard's things, you find some specialized ammo."

[BLAST - LOAD THE AMMO] - Gain Power Ammo on current Enforcer, Close Option Box

[STASH THE AMMO FOR TRADE] - Gain 600 Loot, Close Option Box

[I MIGHT KNOW SOMEBODY WHO WANTS THIS.] - Close Option Box

SCRIPT10 - Option Box

1 - "This computer appears to be for on-site management of the floor's security bots. It doesn't

appear to require credentials, perhaps because just getting into this room would require advanced security clearance.

“G55_ZILLYUN-86 AUTOMATED SECURITY ROBOT MANAGER

“ROBOTS REGISTERED : 22

“ROBOTS DEPLOYED : 4

“CHECKIN : 6 AM

[REFUND REGISTERED ROBOT QUANTITY] - Proceed to 2

[INCREASE DEPLOYMENT QUANTITY] - Proceed to 3

[HACK - FORCE CHECKIN] - Proceed to 4, Activates 2 bots in the room

[HACK - ALTER CHECKIN AI SCRUB] - Proceed to 5

[HACK - DISABLE ROBOT MANAGEMENT] - Proceed to 6

[LEAVE THE WORKSTATION] - Close Option Box

2 - “ATTEMPTING REFUND...

“REFUND DENIED. REGISTERED MINIMUM ROBOTS HAS ALREADY BEEN REACHED”

[ZILLYUN’S G55 LICENSE MUST DEMAND EXCESSIVE SUPPLY LIKE THIS.] - Return to 1

3 - “ATTEMPTING DEPLOYMENT...

“DEPLOYMENT DENIED. MAXIMUM DEPLOYED QUANTITY HAS ALREADY BEEN REACHED. EMERGENCY STATE NOT CONFIRMED.

“CHECKIN REQUIRED BEFORE ADDITIONAL BOTS CAN DEPLOY.”

[LOOKS LIKE G55 GETS TO DECIDE HOW ZILLYUN USES THE BOTS.] - Return to 1

4 - “RECALLING BOTS...

“RECALL FAILED. ADDITIONAL DEPLOYMENT AUTHORIZED.

“DEPLOYING REPLACEMENTS.

[I’M PRETTY SURE THAT’S WHAT I WANTED] - Activate 2 bots in the room, Return to 1

5 - “Prior to deployment from this station, bots will now have their AI recalibrated so that they are on your team. The AI is altered at plugin, so will not effect robots in the field.”

[RAD.] - Return to 1

6 - “You shut down the robot management system. Next time an automated system calls for a robot, nobody will answer.”

[I’VE MADE A HUGE MISTAKE, TURN IT BACK ON.] - Return to 1

[PERFECT.] - Close Option Box

SCRIPT11 - Character Script

Devon

The character is a Tech and is controlling the 2 bots in the room, and thus will not act otherwise.

If a player character gets within 1 square of Devon, he will open the following Option Box:

1 - “A savvy-looking Tech stands trembling in the crowded room, surrounded by electrical components. His badge says ‘Devon Crowder IT-68’:

“Whoa whoa whoa stop! Stop stop! It’s not worth it, I give. Look man, I just work here. I don’t know why you’re here but I’m willing to bet you have a good reason. Zillyun deserves whatever’s coming to’em.’

[IT? I BET YOU CAN HELP US OUT.] - Proceed to 2, Bots Become Neutral

[BLAST - NICE TRY, LEECH] - Devon is defeated by a Blast, Close Option Box, Bots Remain

Hostile

[STAY HERE, I NEED TO THINK ABOUT WHAT TO DO WITH YOU] - Close Option Box, Bots Become Neutral

2 - "Yeah that's right. Hey... you're with that... that group. VulpNet won't stop calling you out as terrorists. Tell you what, anybody VulpNet hates that much must be doing something right. If you'll let me go, I can fudge some numbers with bot replacements and send them your way at the corporate bulk discount cost."

[THAT'D BE A BIG HELP. EVER HEARD OF DOC DOUGLAS?] - Unlock Bot in Roster, Proceed to 3

3 - "I don't really fit in here and, well, I might need you to return the favor at some point. As for Douglas, I think I remember setting up that guy's permissions but I was given the order to shut the account down last week. Turnover seems pretty high for the research team. Maybe those guys will know more."

[THANKS. KEEP YOUR HEAD DOWN.] - Close Option Box

SCRIPT12 - Option Box

This Script node will become selectable if Devon is defeated.

"The Tech's fingerprint, which is easy to get, opens up his workstation. Aside from all sorts of things that could get him fired (weren't he already dead), you are able to track down his credentials as the purchasing manager for G55 equipment at Zillyun Labs in this building. Before anyone knows about this raid, you might be able to take advantage of the circumstances."

[PAY CONTRACT FEE FOR BOT DELIVERY.] - Unlock Bot in Roster, Lose 600 Loot

[HACK - USE IT ACCOUNT FOR BOT DOWN PAYMENT] - Unlock Bot in Roster

[LOCK THE IT GUY'S COMPUTER.] - Close Option Box

SCRIPT13 - Option Box

1 - "There's a bust of Andrew Jackson here. Ironic choice. It looks like a homemade 3D printing knockoff, but you know, it would look nice on the mantel back at the hideout."

[HAIL TO THE CHIEF.] - Close Option Box

[DETAIL ORIENTED - ACTIVATE HIDDEN SWITCH] - Open wall-safe behind the desk, Proceed to 2

2 - "You find a switch behind Jackson's ear and press it. A safe behind the desk clicks open. I guess somebody didn't trust the banks with their credits."

[I'LL BE SURE TO SECURE YOUR INVESTMENT.] - Return to 1

FLAVORSCRIPT9 - Dialog Box

"The HR manager's unlocked workstation doesn't contain anything interesting, but you find an old delivery receipt for the Andrew Jackson bust in the office. It contains instructions from when the order was placed: 'Buyer requested the integration of a hidden Ping switch.' Somebody with an eye for details probably wouldn't have a hard time locating that switch on the bust."

[APPARENTLY THEY DON'T TRUST ENCRYPTION TECH.] - Close Dialog Box

SCRIPT14 - Alarm

If a research team member, or a member of the player's team enters the script area, any turrets in the Secure Project Hall that are not disabled or controlled by the player will appear and attack. There is a console on the wall inside the hall that can be accessed:

Option Box

"You see a minimal interface for the turret tripwire alarm system.

"STATUS: ACTIVE

[THIS'LL KEEP PEOPLE IN, JUST AS MUCH AS IT KEEPS'EM OUT.] - Close Option Box

[HACK - DEACTIVATE TURRET ALARM] - Disable Alarm, Close Option Box

SCRIPT15 - Character Script, Option Box

As long as a player character remains in the Script Area, the researchers will stay still. If the player clears the doorway, however, any living researchers will make a run for the elevator. They are all Docs with the Immunity upgrade.

1 - "You smell chemicals and body odor. Three haggard looking researchers startle at the sight of you. The one closest to the door stammers: 'Th-th-this area is off limits.'"

[WE'RE LOOKING FOR DOUGLAS. TELL US WHAT YOU KNOW.] - Proceed to 2

[GET OUT OF HERE, YOU'RE NOT OUR TARGET.] - Proceed to 3

[BLAST - GUYS LIKE YOU ARE PART OF THE PROBLEM.] - Proceed to 4, Defeat 1 Doc

[DETAIL ORIENTED - YOU CAN'T BE HAPPY HERE. WE CAN HELP.] - Proceed to 5

[I'LL GO WHERE I PLEASE.] - Close Option Box, Researchers become Hostile

2 - "The researchers eyeball the empty station in the back of the room briefly. 'I swear I don't know anything. Just... let us go.' Zillyun must be scaring these guys to death. They might know more but they're no more scared of us than they are of their bosses."

[GET OUT OF HERE, YOU'RE NOT OUR TARGET.] - Proceed to 3

[BLAST - GUYS LIKE YOU ARE PART OF THE PROBLEM.] - Proceed to 4, Defeat 1 Doc

[DETAIL ORIENTED - YOU CAN'T BE HAPPY HERE. WE CAN HELP.] - Proceed to 5

[I'LL GO WHERE I PLEASE.] - Close Option Box

3 - "The researchers start toward the door, but will wait for you to clear the way."

[MOVE ALONG.] - Close Option Box

4 - "The closest researcher falls and the others prepare to defend themselves."

[NEXT!] - Close Dialog Box, Researchers become Hostile

5 - "The conditions in the lab, and of the researchers, certainly suggest that they're not exactly treated well here. Their labor is likely forced or at least coerced. 'I used to I-I-love scientific research, but now... I j-j-just want a way out. D-D-Douglas was vocal ab-about ethics and then she dis-disappeared. We were t-told, "boss' orders". IT hasn't taken down her station... maybe-be there's something for you th-there."

[STAY PUT, WE'LL HAVE A LOOK.] - Researchers no longer attempt to escape, Close Option Box.

SCRIPT16 - Option Box, Character Script

The characters in the room will respond to choices made in the Option Box.

1 - "The research workstation is locked up tight."

[YANK THE HARD DRIVE.] - Proceed to 2

[HACK - BREAK IN AND SCAN FOR INFO] - Proceed to 3

[BEST LEAVE THIS TO THE PROS.] - No character script change, Close Option Box

2 - "The workstation shuts down. You'll have to get somebody to deal with the data back at the hideout."

[RESEARCHERS HOSTILE - IN AND OUT, LET'S GO.] - Close Option Box

[RESEARCHERS NOT HOSTILE - SORRY, THAT'S ALL I CAN DO.] - Researchers no longer attempt to escape, Close Option Box.

3 - "You discover detailed research notes on the impact of some chemical drug research. You also find some encrypted files detailing how the research team is going to be 'contained' following the completion of the project. Looks like Douglas dug a little too deep."

[TAKE A LOOK AT THIS. YOU HAD BETTER ESCAPE WITH US.] - Proceed to 4

[NOTHING TO SEE HERE, SORRY.] - Researchers no longer attempt to escape, Gain 800 Loot, Close Option Box.

4 - "The researchers don't seem as shocked as you expected. It doesn't take them long to come to consensus. 'Our careers are over if we leave, and our lives are over if we stay. If you can protect our families, we'll follow you out once you're done. Maybe we can put what we've learned to use.'"

[SMART MOVE. IT WON'T BE EASY, BUT IT'S BETTER THAN THIS.] - Unlock Immunity permanently for all Docs on the player's team, Gain 800 Loot

SCRIPT17 - Option Box

"The secretary's workstation is locked."

[PEACHY.] - Close Option Box

[HACK - RECONFIGURE TURRET AI] - Adds the turret to the player's team

[HACK - OPEN THE DOOR] - Opens the door to the executive office

SCRIPT18 - Option Box

1 - "The executive workstation is locked. There is a laptop stashed in the main drawer."

[GRAB THE LAPTOP.] - Gain 400 Loot, Primary Objective Complete, Proceed to 2

[HACK - EXECUTIVE OVERRIDE, DISABLE ALL TURRETS] - Disables **ALL** turrets

[HACK - SCAN FOR INFO] - Gain 1800 Loot, Primary Objective Complete, Proceed to 3

[NOT NOW.] - Close Option Box

2 - "You grab the laptop, confident that Techs at the hideout will be able to find what you came here for on there."

[HACK - EXECUTIVE OVERRIDE, DISABLE ALL TURRETS] - Disables **ALL** turrets

[HACK - SCAN FOR INFO] - Gain 1800 Loot, Proceed to 3

[NOT NOW.] - Close Option Box, Enables exit via Hovercar

3 - "In addition to a goldmine of secrets that other Corporations will pay dearly for, you find a series of Emails, detailing the fate of Douglas. She is scheduled for interrogation at a private facility down in the streets. She's already been moved there. Hopefully you're not too late."

[HACK - EXECUTIVE OVERRIDE, DISABLE ALL TURRETS] - Disables all turrets

[LET'S GET OUT OF HERE.] - Close Option Box, Enables exit via Hovercar

FLAVORSCRIPT10 - Dialog Box

"The window beside the executive crapper provides just about the best view in the entire building. You suppose it's cathartic to watch the city you're taking a dump on figuratively while you're doing it literally."

[NOW I KINDA WISH I HAD TO GO. MAYBE NEXT TIME.] - Close Dialog Box